

CLASS - 1 SUBJECT - COMPUTER

ACTIVITY OF LESSON 1 AND LESSON 2


Dear Students , as we have already studied Lesson 1 and Lesson 2 here is a quick revision for you in the form of an activity .


ACTIVITY 1


(Lesson 1 Page no 12 and 13)


LEARN WITH FUN

A. Tick (✓) the images of machines that work on electricity.


1.  ☐

2.  ☒

3.  ☒

4.  ☐

B. Jerry is not able to solve the given riddles. Help Jerry to do this task.



I am a machine.
I keep food and fruits cool.
Can you guess my name?

1.

| | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|
| R | E | F | R | I | G | E | R | A | T | O | R |
|---|---|---|---|---|---|---|---|---|---|---|---|

I am also a machine.
You use me to do sums,
play games and some
other tasks.
Tell me, who am I?

2.

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| C | O | M | P | U | T | E | R |
|---|---|---|---|---|---|---|---|

Fun Time

IN THE LAB

For Teachers

- Show some more machines to the students, like fan, water cooler, smart board, music system, etc. Also, tell them about the uses of these machines.
- Take the students to the lab and show them a computer.
- Switch ON the computer and play a cartoon movie on it.

STUDENTS ACTIVITY


- Try to identify some machines at your home and ask your elders whether it is a correct guess or not.
- Write the names of any ten machines in your notebook and show it to your teacher to check your knowledge.


ACTIVITY 2


(Lesson 2 Page no 20 and 21)


LEARN WITH FUN


A. Tick (✓) the parts of a computer.


1.  ☒

2.  ☐

3.  ☒

4.  ☒

5.  ☐


6.  ☒

B. Unscramble the jumbled letters to get the names of computer parts.

1. O U S M E
M O U S E

2. Y K E D B O A R
K E Y B O A R D

C. Count the number of Monitors, Keyboards, Mouses and System Units and write in the given boxes.



The total number of:

| | | | |
|-------------|--------------------------------|-----------------|--------------------------------|
| 1. Monitors | <input type="text" value="3"/> | 2. Keyboards | <input type="text" value="2"/> |
| 3. Mouses | <input type="text" value="3"/> | 4. System Units | <input type="text" value="3"/> |

Fun Time

IN THE LAB

For Teachers

- Take the students to the lab and show them various parts of a computer.
- Play an educational movie on the computer to show the use of computer monitor.
- Tell the students about the Mouse Pointer (Arrow). Also, show them how to move the pointer on the computer screen.

STUDENTS ACTIVITY

- Collect the pictures of computer parts and paste them in your scrapbook. Also, name them.

CLASS WORK

Dear Students , kindly complete the class work in your old notebook or rough copy .

HOME WORK

Read and practice activity .